

2010



CURLING TECHNICAL PACKAGE

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2010 ARCTIC WINTER GAMES

CURLING

1. **RULES:** This competition will be conducted under the rules of the World Curling Federation (WCF) except as modified by the Arctic Winter Games International Committee as noted in Section 6. It is the responsibility of all teams / coaches to obtain and abide by the most recent version of all rules noted in this technical package.

2. **CATEGORIES:**

Junior Male:	Born on or after July 1, 1991
Junior Female:	Born on or after July 1, 1991

3. **EVENTS:**

Tournament competition

4. **TEAM COMPOSITION:**

Junior Male:	4
Junior Female:	4
Coaches	2

If qualified coaches are available, one must be female and one male.

5. **MEDALS:** Individually by team:

GOLD	- 10
SILVER	- 10
BRONZE	- 10

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6. Arctic Winter Games Rule Modifications

Spares

- a. The Host Society will provide each unit with a list of spares that may be used in place of athletes that are unable to compete. Teams are not allowed to provide their own spares.

Ranking and Tie Breaking

- b. See World Curling Federation Rules (WCF) at their [website](#).

Uniforms

- c. See WCF Rules

Scoring

- d. An official will conduct the measurement of stones as instructed by the teams.

System of Play

- e. A time clock or stopwatch will be used to enforce the WCF rule respecting allowable playing time per team. The clock will be switched from recording time against the delivering team to the opponent once the shot has been completed and the skip has cleared the house.
- f. Each team will be allowed 10 minutes practice prior to each game, the team with the hammer shall practice from 30 minutes prior to 20 minutes prior to game time, teams listed second shall practice from 20 minutes until 10 minutes prior to game time. If there are an odd number of games the skills competition results shall be used to determine the hammer for the first game.
- g. Each team shall receive 73 minutes of playing time for a ten-end game. When an extra end is required, each team shall receive 10 minutes of playing time regardless of the time remaining at the conclusion of 10 ends. Between the tenth and eleventh end 3 minutes of dead time will be given.
- h. A mandatory break of 5 minutes shall take place at the conclusion of the fifth end. The delivering team's game clock shall be started at the conclusion of this break. Time clocks will be used and time will be recorded and visible to teams throughout the game.

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- i. All games will be 10 ends.

Timeouts

- j. Each team may call two 60-second time-outs per game excluding any extra ends. Each team may call one 60 second time-out during each extra end. Time-outs shall not be carried forward to the extra ends or from one extra end to another. Time-outs shall be called from the playing surface by a player of the team whose game time clock is running. Between ends the team who shall deliver the first stone of the subsequent end may call a time-out to commence at the completion of the break between ends. The coach shall only communicate with their team during a time-out that they or their opponent have called. Coaches may physically signal a request for a time-out to their team players on the ice. The coach of the team who called the time-out may access the playing area adjacent to or at the end of the sheet but shall not access the playing surface. Time-outs will begin when the coach of the team calling the time-out reaches their team. The team that did not call the time-out may communicate with their coach at either end of the sheet but the coach shall not access the playing surface.
- k. A coach may call for a fair play time out as detailed in the Canadian Curling Association Rules, see below.

Other Rules

- l. The 'Free Guard Zone' rule shall apply as detailed in the WCF Rulebook.
- m. The 'Delivery' rules as detailed in the WCF Rulebook shall apply.
- n. The 'Touch Running Stone' rule as detailed in the WCF Rulebook shall apply.
- o. The 'Displaced Stationary Stone' rule as detailed in the WCF Rulebook shall apply.
- p. Canadian Curling Association Rule (5) 7(b) shall be used for injuries, see below

Websites

[World Curling Federation Rules](#)
[Canadian Curling Association Rules](#)