FUTSAL

1. **RULES**: This competition will be conducted under the most recent Futsal Laws of the Game produced by the Fédération International de Football Association (FIFA) and modified by the Arctic Winter Games International Committee. FIFA Laws of the Game are available at:


2. **CATEGORIES**:

<table>
<thead>
<tr>
<th></th>
<th>2016</th>
<th>2018</th>
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<tbody>
<tr>
<td></td>
<td>Born in</td>
<td>Born in</td>
</tr>
<tr>
<td>Female</td>
<td>Intermediate 1998 or later</td>
<td>2000 or later</td>
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<tr>
<td></td>
<td>Junior 2000 or later</td>
<td>2002 or later</td>
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<td></td>
<td>Juvenile 2002 or later</td>
<td>2004 or later</td>
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<tr>
<td>Male</td>
<td>Junior 2000 or later</td>
<td>2002 or later</td>
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<tr>
<td></td>
<td>Juvenile 2002 or later</td>
<td>2004 or later</td>
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If qualified coaches are available at least 2 must be female.

3. **EVENTS**:

   Tournament Competition

4. **TEAM COMPOSITION**: Each team in each category will be comprised of a maximum of nine (9) players and one (1) coach.

5. **MEDALS**: Individually by team:

   - GOLD - 50
   - SILVER - 50
   - BRONZE - 50
6. Arctic Winter Games Rule Modifications

1. The Ball

![Futsal Super](image)

**Futsal Super**

Material: FPUS 1700 "pearl"

Use: Club matches

Qualities: High-quality match ball. The ball has a very subdued bounce which makes it easier to control.

Manufacture: Hand-sewn

Approval: FIFA APPROVED

2. Players’ Equipment


3. Duration of the Match

   The duration of a match in round robin play shall be two (2) equal periods of seventeen (17) minutes straight time with a five (5) minute intermission. There shall be no overtime play during the round robin.

4. Round Robin Match Scoring

   A team winning a round robin match shall be awarded three (3) points for the win. If a match ends in a tie, both teams will be awarded one (1) point. No points are awarded for a loss.

5. Medal Round

   If four (4) teams are competing in the medal rounds, the first place team (from the round-robin competition) shall play the fourth place team in one semi-final and the second and third place teams will play in the other semi-final. Semi-final losers will play for the bronze medal; semi-final winners will play for the gold and silver medals.
6. Tie breaking procedure:

In case of a tie for any place finish in the round robin standings, the following tie-breaking procedure shall be followed in order to seed teams in the medal round bracket:

   i. Win-loss record in head-to-head competition during the round robin tournament. The team with the better/best record is seeded higher.

   ii. Point differential in head-to-head competition (if record is equal). The team that scored more points than the other team is seeded higher.

   iii. Total points scored during the round robin tournament. Teams are ranked by points scored, with the team that scored the most points ranked higher/highest.

   iv. Total points allowed during the round robin tournament. Teams are ranked by points allowed, with the team that allowed the least points ranked higher/highest.

   v. The team with the fewer number of red and yellow cards awarded during round-robin play shall be seeded higher.

   vi. Coin toss. Teams call heads or tails and the team winning the coin flip is seeded higher/highest.

7. Overtime in Medal Round:

If a match played during the medal round ends in a tie, a three (3) minute break will occur before the overtime. Overtime shall consist of two (2) five (5) minute periods. The team to score the first goal will be declared the winner. If a tie exists at the end of the overtime periods, penalty kicks shall decide the winner in the following manner:

   a. Each team will take five (5) penalty kicks, alternating turns, at the same end of the playing area. A different player will take each kick. Players may be selected from those eligible to play at the end of the overtime period.

   b. If the match is tied after five (5) penalty kicks, the penalty kicks will continue until one team is ahead after an equal number of penalty kicks. As above, coaches may choose any player who is eligible to play at the end of the first penalty shot tiebreaker. A different player will take each kick.

   c. A coin toss will be used to determine the team that takes the first penalty kick.